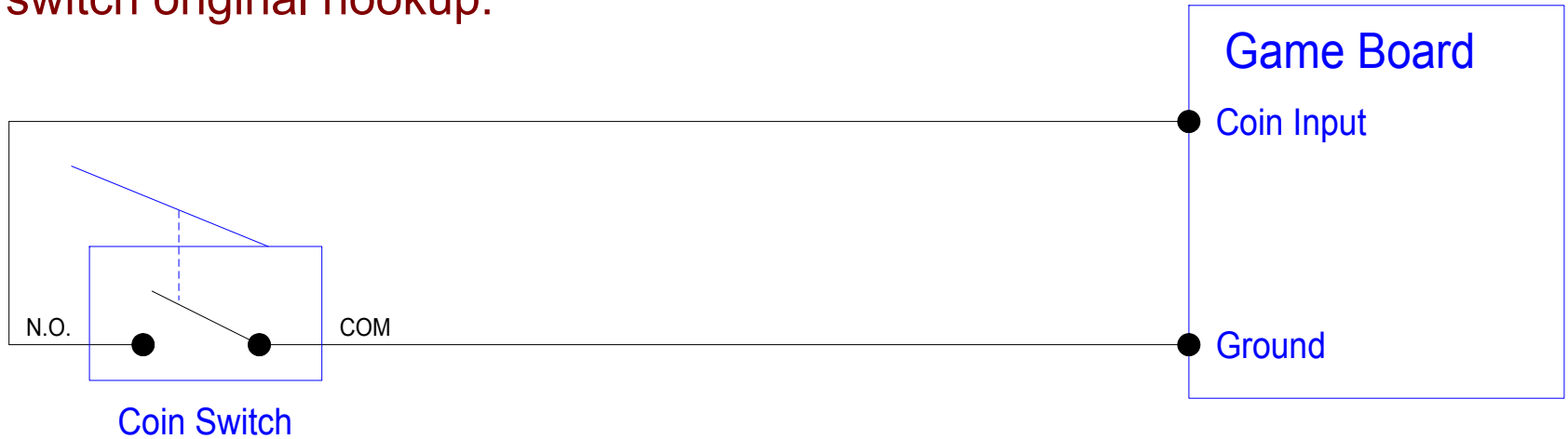
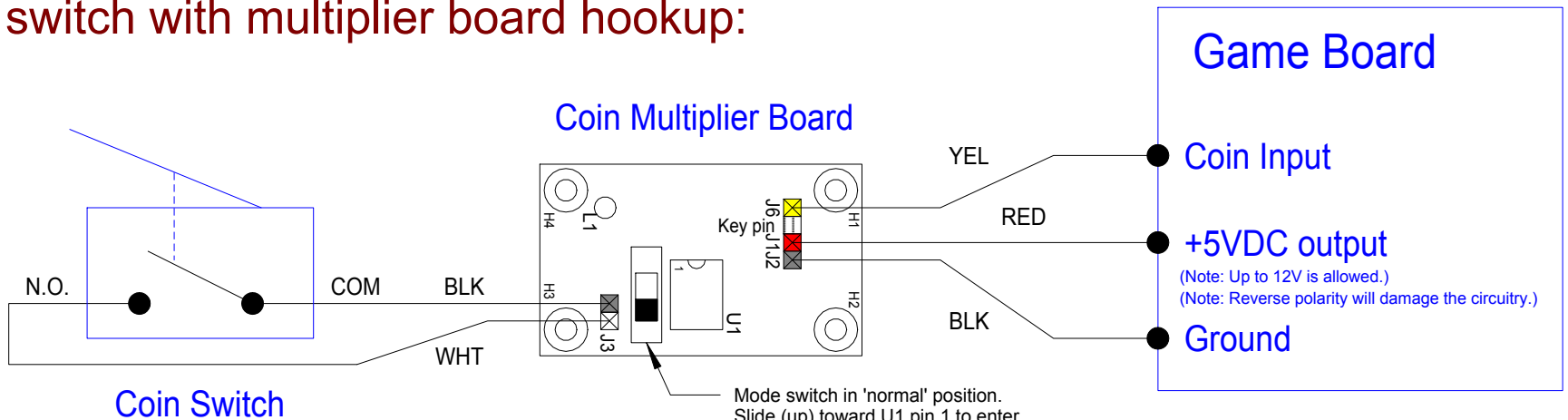


Coin switch original hookup:



Coin switch with multiplier board hookup:



Operation:

- 1/ Each actuation of the coin switch (1 coin dropped) causes the CMB to generate 'n' precisely timed pulses out.
- 2/ More coins can be dropped before all output pulses are complete.
- 3/ The output pulse driver is a lowside driving power mosfet.
- 4/ Output pulses are active low. A passive resistor pullup is required but the resistor is typically already on the game board.

Mode switch in 'normal' position. Slide (up) toward U1.pin 1 to enter training mode. Refer to user's guide for full details.

Comments: Converts each coin mech switch pulse into 'n' pulses.		DRAWING NO: SD02_Coin_Multiplier_02.CAD	
Filename: SD02_Coin_Multiplier_02.CAD		Drawn By: William J. Boucher	Created: July 23, 2008 Revised: Feb. 20, 2009
		Sheet: 1 OF 1	

Company:	Biltronix
Project:	Arcade Coin Multiplier Board
Title:	Hookup
Drawn By:	William J. Boucher
Created:	July 23, 2008
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Sheet:	1 OF 1