System I™
RoadBlasters™

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Table 1 Coin Option Settings

Credit Mode	1 Coin 1 Credit ◄
	2 Coins 1 Credit
	3 Coins 1 Credit
	4 Coins 1 Credit
Right Mech Multiplier	1 Coin Counts as 1 Coin ◄
	1 Coin Counts as 4 Coins
	1 Coin Counts as 5 Coins
	1 Coin Counts as 6 Coins
Left Mech Multiplier	1 Coin Counts as 1 Coin ◄
	1 Coin Counts as 2 Coins
Bonus Adder	No Bonus Adder ◄
	2 Coins Give 1 Extra Coin
	4 Coins Give 1 Extra Coin
	4 Coins Give 2 Extra Coins
	5 Coins Give 1 Extra Coin
	3 Coins Give 1 Extra Coin
	Free Play

◄ *Manufacturer's recommended settings.*

Game Options

The Game Options screen indicates the current option settings. The game options are set in the same manner as the coin options. The green-colored options are the manufacturer's recommended settings.

Table 2 Game Option Settings

Option Name	Available Settings
Clear high score table	No ◄
	Yes
Game difficulty	Easy
	Medium ◄
	Hard
	Difficult
Credits to start/credits to continue	1/1 ◄
	2/1
	2/2
Number of continuations	4
	5
	6
	Unlimited number ◄
Automatic high score reset after 200 games	Yes ◄
	No
Music in attract mode	Yes ◄
	No
Rally 50 contest enabled	Yes ◄ (U.S. and Canada only)
	No (Europe only)
Demo/play mode	Playable game mode ◄
	Demonstration mode (players cannot crash)
Restore factory options	Yes
	No ◄

◄ *Manufacturer's recommended settings*

Statistics

The Statistics screen checks the current game statistics. This information is accumulated from the first time the game was turned on or from the last time the statistics were reset.

The statistics can be used to verify collections and to figure play versus idle time. AUX COINS is not used on the Road Blasters game. Left Coins, Right Coins, and 1 plyr Games are self-explanatory.

- *Mins played* shows the total time, in minutes, of all the games played.
- *Mins pwr up* shows the total time, in minutes, that the game has been turned on.
- *Aux. cntr 1* shows the highest rally achieved.
- *Aux. cntr 2* shows the total number of times the add-a-coin game continuation was used.
- *Aux. cntr 3* shows the number of games without a new high-score entry.
- *Error count* shows the number of EEPROM errors that were detected. If the errors detected exceed about 75 per week, replace one EEPROM on the Main PCB Assembly at this location: 15F on the TTL Main PCB or 13E on the LSI Main PCB.
- *Avg. Game Time* shows the average game time per play in *seconds,* including add-a-coin continuation games.

Histograms

Five Histogram screens display the game times for all levels of play. The game times information is accumulated either from the first time the game was turned on or from the last time the game times were reset.

For a detailed explanation of the Histograms, refer to Chapter 2 in the *Road Blasters Operators Manual.*

Important Note to Operators

If the *Road Blasters Operators Manual* was not included with your game when you unpacked it, contact your distributor to get a free copy. (All Atari Games manuals for coin-operated games also include illustrated parts lists.)

Self-Test

Coin and game options are selected in the Self-Test Mode. Statistical information can also be selected to help set the options for maximum player appeal. The self-test switch is located behind the front access panel, on the left wall of the game.

If error messages appear on the screen, refer to Chapter 2 in the Road Blasters Operators Manual.

Switch Test

The Switch Test screen indicates the condition of the trigger push-button switch on the RTC (return-to-center) steering control.

NOTE

For all subsequent tests in the self-test, the following summarizes the functions of the various switches:

- The thumb button sequences to the next test.
- The foot pedal has an action function. For example, in the convergence test pressing the pedal changes the grid lines from white to violet; in the sound test, the audio starts sounding.
- The RTC steering control left-to-right movement selects choices. (Right/left arrows are displayed in the upper right corner on the screen.)
- The trigger switch, if pressed, changes the RTC steering control to show up/down movement on the screen. (Up/down arrows are displayed in the upper right corner of the screen.)

Coin Options

The Coin Options screen indicates the current coin option settings. Move the RTC steering control left or right to select and change the settings. The selected option is highlighted. Press the thumb button to set the selected options shown on the screen. If you want to cancel the option changes and restore the original factory settings, press the foot pedal.