

# Burger Time — Simulation:

If you have not done so lately, it is suggested that you run the UNIVERSAL TESTER'S Self-Test to be sure that it is in proper working order **BEFORE** starting **ANY** test on **ANY** game components.

**BE SURE THE TESTER IS OFF WHILE CONNECTING, DISCONNECTING, INSTALLING, OR REMOVING CABLE PLUGS AND/OR TEST COMPONENTS.**

## INTERCONNECTION OF TESTER AND AUXILIARY SOUND AND VIDEO DISPLAY SYSTEMS

### UNIVERSAL TESTER CONNECTIONS

Audio/Video Connector (Cable No. A917-00030-0015)

### AUXILIARY SOUND AND VIDEO DISPLAY SYSTEM CONNECTIONS

Speaker System Connection  
Std. Color Raster Scan Monitor Conn.

## INTERCONNECTION OF TESTER AND GAME COMPONENTS (CABLE NO. A917-00030-0002)

REMOVE PRINTED CIRCUIT BOARDS FROM GAME CABINET

### UNIVERSAL TESTER CONNECTIONS

Power Connector  
I/O 1 Connector

### COMMERCIAL CARD RACK CONNECTIONS

C.P.U. Board Connector  
Video Board Connector

## AUXILIARY P.C. BOARDS REQUIRED

NONE

## GAME OVERLAY REQUIRED

### UNIVERSAL TESTER FRONT PANEL

BURGER TIME — (PART NO. 0917-00901-16XF)

### INSTRUCTIONS

Install Game Overlay over switches and under clip on TESTER'S Front Panel.

## GAME ROM REQUIRED

### UNIVERSAL TESTER FRONT PANEL

BURGER TIME — (PART NO. 0917-00803-4111)

### INSTRUCTIONS

Install in "PROGRAM ROMS" "0" position ZIF Socket.

## FRONT PANEL INDICATOR AND CONTROL DESIGNATIONS

### UNIVERSAL TESTER FRONT PANEL CONTROL(S)

### FUNCTION

ALL CONTROLS AND INDICATORS UNDER  
GAME OVERLAY

The functions of all these TESTER Front  
Panel Controls and Indicators are as called  
out on the GAME OVERLAY.

RIGHT HAND JOY STICK

PLAYER 1: Moves CHEF back and forth and  
up and down on monitor screen.

PUSH BUTTON PR1

PLAYER 1: Is your PEPPER Button.

LEFT HAND JOY STICK

PLAYER 2: Moves CHEF back and forth and  
up and down on monitor screen.

PUSH BUTTON PL1

PLAYER 2: Is your PEPPER Button.

### USING THE TESTER

Turn the TESTER "ON".

Press the "RESET (TESTER)" Button.

Press the Game or Board RESET Button if there is one.

Simulate game play using the TESTER'S CONTROLS.

Use standard troubleshooting procedures to isolate and repair any game problems.