

**JUMPSHOT
BI-POLAR PROM SUBSTITUTIONS LIST**

In your "Pac-Pack" Game Conversion Kit, eight (8) IC's (which are programmed for the game "Jumpshot") are included. Six of these IC chips are eproms whose Main Game Logic Board locations are printed on each chip's label. However, The other two IC chips (which are bi-polars) MAY or MAY NOT have P.C.B. locations printed on labels. To avoid confusing the locations of the bi-polar chips, the following list provides all of their substitute (actual) part numbers:

BP-PROM (Position "4A" on Main Game Logic Board)

Common Part Number: 0E18-00803-0009

Substitute Part Numbers:	E18A-35AAL-AXGD	(BP-PROM: 6301-1)
	E18A-27AXN-AXHD	(BP-PROM: 82S129)
	E18A-15AAA-AXPD	(BP-PROM: 7611A-5)
	E18A-78AXV-AX4D	(BP-PROM: 7114E)
	E18A-36AAA-AXGD	(BP-PROM: 63S141)

BP-PROM (Position "7F" on Main Game Logic Board)

Common Part Number: 0E18-00803-0010

Substitute Part Numbers:	E18A-17AXN-BXGD	(BP-PROM: 6331-1)
	E18A-07AXN-BXHD	(BP-PROM: 82S123)
	E18A-03AXN-BXPD	(BP-PROM: 7603-5)
	E18A-77AXV-BX4D	(BP-PROM: 7112E)
	E18A-79AAJ-BXGD	(BP-PROM: 63S081)

JUMP SHOT

OPTION SWITCH SETTINGS

////////////////////////////////////// **GAME TIME** //

	<u>SW#1</u>	<u>SW#2</u>	<u>SW#3</u>	<u>SW#4</u>	<u>SW#5</u>	<u>SW#6</u>	<u>SW#7</u>	<u>SW#8</u>
5 MINUTES TOTAL GAME TIME	ON	ON						
4 MINUTES TOTAL GAME TIME	OFF	ON						
2 MINUTES TOTAL GAME TIME	ON	OFF						
3 MINUTES TOTAL GAME TIME	*OFF	OFF						

////////////////////////////////////// **PLAYER SELECTION** //

PLAYER 1	BLACK	ON
	WHITE	*OFF
PLAYER 2	BLACK	ON
	WHITE	*OFF

////////////////////////////////////// **METHOD OF PLAY** //

FREE PLAY	ON
NORMAL PLAY	*OFF
1 PLAYER PER 1 CREDIT	ON
1 OR 2 PLAYERS PER 1 CREDIT	*OFF

////////////////////////////////////// **ATTRACT MODE SOUNDS** //

ATTRACT SOUNDS - ON	ON	ON
ATTRACT SOUNDS - OFF	*OFF	OFF

* INDICATES FACTORY RECOMMENDED SETTINGS	PART NO. M051-00E18-A007
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