

Supplement to Asteroids Deluxe™ Operation, Maintenance and Service Manual (TM-165)

Instructions for Game Option Settings

Recent marketing surveys indicate our suggested settings of 3 ships and 50¢ per game need to be changed. Therefore, Asteroids Deluxe™ is shipped with 2 ships and 25¢ per game.

Operation, Maintenance and Service Manual, 1st printing with Figures 7 and 8 below. They show Atari's current recommended settings.

Replace the figures in your Asteroids Deluxe™

Please mark these changes in your manual and self-test label.

Figure 7 Game Option Settings

Toggle Settings of 8-Toggle Switch on Asteroids Deluxe PCB (at R5—LEFT switch when PCB is in game)								Option
8	7	6	5	4	3	2	1	
						On	On	English language \$
						On	Off	German language
						Off	On	French language
						Off	Off	Spanish language
					On	On		Game starts with 2 ships \$
					On	Off		Game starts with 3 ships
					Off	On		Game starts with 4 ships
					Off	Off		Game starts with 5 ships
		Not Used						1-play minimum \$
			On					2-play minimum
			Off					Bonus ship at every 10,000 points \$
On	On							Bonus ship at every 12,000 points
On	Off							Bonus ship at every 15,000 points
Off	On							No bonus ship
Off	Off							

← **Change**

← *If set for no bonus ship or 50¢ play, add 1 ship per setting.*

§ *Manufacturer's suggested settings*

Figure 8 Game Price Settings

Toggle Settings of 8-Toggle Switch on Asteroids Deluxe PCB (at L8—CENTER switch when PCB is in game)								Option
8	7	6	5	4	3	2	1	
						On	On	Free play
						On	Off	1 coin* for 2 plays
						Off	On	1 coin* for 1 play \$
						Off	Off	2 coins* for 1 play
					On	On		Right coin mech x 1 \$
					On	Off		Right coin mech x 4
					Off	On		Right coin mech x 5
					Off	Off		Right coin mech x 6
			On					Center coin mech x 1 \$
			Off					Center coin mech x 2 \$
								<i>(Both these settings affect the left mech in a 2-mech door)</i>
On	On	On						No bonus coins
On	On	Off						For every 2 coins* inserted, game logic adds 1 more coin*
On	Off	On						For every 4 coins* inserted, game logic adds 1 more coin*
On	Off	Off						For every 4 coins* inserted, game logic adds 2 more coins* \$
Off	On	On						For every 5 coins* inserted, game logic adds 1 more coin*

← **Change**

§ *Manufacturer's suggested settings*

*In the U.S., a "coin" is defined as 25¢. In Germany a "coin" is 1 DM.

To achieve bonus plays, all coins must be inserted before pressing start button.

