MOBRIDGE 20 25007 TOH X08 DAVES COIN EQUIPMENT 54550

First Class



9549 Penn Avenue South · Minneapolis, Minnesota 55431 Lieberman Music Company

SEGA Service Note

Game/Assembly Affected: G-80 Power Supply

Number: 003

Should you own a G-80 Power Supply driven SEGA video game (refer to the list below), equipped with lighted coin mechs, we recommend that you perform the following simple modification (that is designed to relieve the +5VDC supply of the load from the coin mech. lights):

1. Facing the open game electronics door, identify the power supply input connector (P5) at the rear left-hand side of the G-80 card cage.

2. Remove the connector, and with the connector windows facing you (pin-1, orange wire UP), identify the brown wire on pin-8(coming from P12), and

ITEM NO. PART NO. QTY REQD. DESCRIPTION (varies by game) 1 800-0482-02 Power Harness Assembly IS: WAS: . 11 800 - 0314 - 01 ī ORN LY _Y RED WHT 1-00 BIK GND +-00 BLK BLK GND BLK DC PC BIK GND BLK GND OUT AIO BRN 4 REN A BRN + 5

SPACE OSYSSEYTM SPACE FURYTM **ELIMINATOR**TM 005TM ZEKTORTM TAC/SCANTM MONSTER BASHTM STAR TREKTM

cut it off as near the connector as possible.

3. Now identify the violet wire on pin-7 of P5. Allowing an inch and a half to two inches back from the connector, cut the violet wire and strip 3/8" to 1/2" of insulation from the ends of all three wires (the two violet wire-ends and the single brown wire-end).

4. Twisting all three wires together, secure the connection with an insulated

"blind-crimp" or wirenut.

5. Plug connector P5 back into the card cage ("windows" facing you), and the modification is complete. Correct the Cabinet Wiring Diagram as shown in the illustration, and change the Power Harness part number both on the Wiring Diagram and on the Top Assembly parts list (as shown here);

ITEM PART QTY. DESCRIPTION REQD.

Varies 800-0482-02 1 Power Harby ness Assembly game

LMC News Notes

Volume 2, Number 6

June 1983

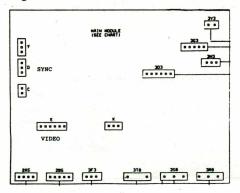
Bally Service Bulletin

Subject: Zenith Color Monitor - Model CD-19MXRF06 (Sync Cable Hook-Up)

- 1. 6 pin video connector to jack labeled "E".
- 2. 3 pin video connector to jack labeled

The pin jack marked as "X" is a 26 and 12 volt source from the monitor. **Do not** connect the sync connector to the "X" jack. Possible logic sync damage may occur (See Figure #1).

Figure #1



SEGA Service Note

Game/Assembly Affected: PENGOTM Number: 005

If you are experiencing difficulty controlling the volume of your game, we recommend that you exchange the existing 10K potentiometer in the Volume Control Block Assembly (Drawing No. 800-3282), page 38 of your PENGOTM Owner's Manual (P/N 420-0811), for a 100 ohm pot. (P/N 475-0052-00), and make the following corrections to page 37 of your Owner's Manual:

ITEM PART QTY. DESCRIPTION # # REQD.

5 475-0052-00 1 Pot., 100 ohm

SEGA Service Note

Game/Assemby Affected: FroggerTM Number: 011

You may be experiencing intermittent output problems with your FROGGERTM Sound Board (either 834-0074 or 834-0349). It has been found that IC sockets bearing the manufacturer's stamp "TI" or "RN" tend to get brittle, resulting in intermittent opens. We recommend that when found, all "TI" and "RN" sockets be replaced with AMP, Yamaichi, or equivalent sockets.

Bally Service Bulletin

Game: Journey

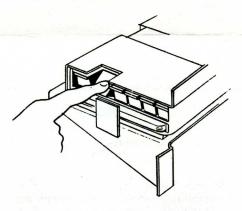
Subject: Tape Player Cassette

Your game is equipped with a tape player that has a recorded cassette loaded in it. The player has been shipped in the "stop" mode to prevent damage to the tape.

This game requires that the tape player be put in the "play" mode. Press the play push-button which is under an access notch in the top, front, clamping bracket. See drawing below.

A second tape has been supplied to be used if the original tape is damaged or if the sound quality should deteriorate. It must be loaded in the cassette compartment. To do this:

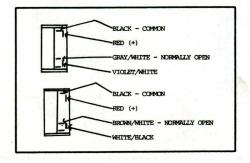
- 1. Remove top, front, clamping bracket.
- 2. Press the "stop-eject" button.
- Insert the cassette into the compartment with the open surface side facing outward and label side up.
- 4. Gently close compartment door and press "play" button (Marked ►).



Atari

Black WidowTM Wiring Update

The wiring diagram for the Potentiometer on page 9 of your GravitarTM Retrofit Instruction booklet (TM-232) and on page 3-4 your Black WidowTM Game Manual (TM-234) may be wrong. The correct wiring diagram is pictured below.



SEGA Service Note

Game/Assembly Affected: BUCK ROG-

ERSTM

Number: 003

If you experiencing difficulty controlling the volume of your game, we recommend that you exchange the existing 10K potentiometer in the Volume Control Block Assembly (Drawing No. 800-3282), page 27 of your BUCK ROGERSTM Owner's Manual (P/N 420-0881), for a 100 ohm pot. (P/N 475-0052-00), and make the following corrections to page 26 of your Owner's Manual:

Delete: Item No. 5

Add: Item Nos 29 and 30;

ITEM PART QTY. DESCRIPTION REQD.

-00 -01 -02—Assembly Revision

29 283-0060-26 - - 1 Washer, #10 30 475-0052-00 1 - 1 Pot., 100 ohm

SEGA Service Note

Game/Assembly Affected: G-80 CPU Bd. Number: 001

If you are experiencing CPU Reset difficulties with any of your G-80 games (refer to the list below), we recommend that you replace the existing .22uf capacitor C45 on the CPU Board Assembly (Drawing No. 800-0107), with a 1.0uf 25V capacitor (P/N 150-0135-00), correct the stated schematic value (to 1.0uf 25V), and revise the corresponding parts list to reflect the following:

REQD. DESCRIP. REF. DES. 150.0135.00 1 CAP 1 Out. CAS

58 150-0135-00 1

CAP, 1.0uf C45 25V

G-80 Games To Date

Astro BlasterTM 005TM
Space OdysseyTM ZektorTM
Space FuryTM Tac/ScanTM
EliminatorTM Monster BashTM
Four-Play EliminatorTM Star TrekTM

SEGA Service Note

Game/Assembly Affected: Super ZAX-XONTM

Number: 003

Errors have been found in the Super ZAX-XONTM Owner's Manual (P/N 420-0838). Please correct your Manual to reflect the following simple corrections:

On page 79, Item No. 4 should read; ITEM PART QTY. DESCRIPTION # # REQD.

4 800-3272-01 1

8 Pos Joy Stic W/Trigger

On pages 94, 95 and 96, the heading at the top **should read**; Joystick Assembly with Trigger 800-3272-01.