

BRAINSTROM SESSION

06 Feb. 80

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- 1) Breakout - with improved resolution (more bricks) and round ball (play can add english via trac-ball).
  - 2) 2-Player Video Pinball - Head-to-head combat style.
  - 3) "Land the enterprise" - 1st person Lunar Lander.
  - 4) 1st person Breakout or Raquetball. Perspective view of room with brick back wall. Paddle moves in x-y plane with trac-ball).
  - 5) 1st person Space Invaders.
  - 6) Space docking game - possibly combined with Margolin's Warp Speed.
  - 7) Risk (Capture the Flag) - attempt to capture base across playfield by crossing DMZ (random access) into enemy territory.
  - 8) 1st Person Missile Command - player views earth from space station in geostable orbit.
  - 9) "Helicopter" - night mission protecting hamlet being invaded by other helicopters.
  - 10) 1st person Warriors - player does battle with animated figure of Warrior. Uses realistic, 1st person control-input device.
  - 11) 1st person Adventure - player moves through rooms (25¢ each) and encounters situations and characters in each.
  - 12) Sports Games: Bobsledding/Luge, Sking, Log rolling, Motorcycle Motocross, ski jumping ("the agony of de-feet), video tiddlie winks.
  - 13) 1st person Cockroach - like wack-a-mole, but using feet.
  - 14) "Mr. Bill" - utilize a selection of weapons to destroy "Mr. Bill" character in least possible time.
  - 15) Hang Glider - Hang from controls, terrain scrolls on video under feet.
  - 16) 1st person Mole - find your way out of 1st person maze. Screen is black except when you hit a wall.
  - 17) 1st person Skydiver -use fans or stereo sound to indicate wind direction.