

BULLETIN

From Atari Customer Service



 A Warner Communications Company

B-A010

Date: Sept. 25, 1978

MIDDLE EARTH™

PROBLEM: Game is locked up when power is applied. Reset is constantly low.

CAUSE: The production model of Middle Earth will not accept a universal PCB without a special modification used only in this game.

SOLUTION:

- 1) Cut and lift Pin 11 of A1 (7400)
- 2) Jumper Pins 2 & 3 of A8 (7493) to ground
- 3) On the circuit side of PCB, bottom, cut trace to Pin 6 of C1 (6800)
- 4) On the circuit side of PCB, bottom, jumper Pin 4 of C1 to Pin 6 of C1 (6800)