S Lighting 1-2-3 arrows lights mini bonus for 50,000 and $2 X$. Dropping 1-2-3 drop targets 3 times lights top bumper for 5,000 and advances top target value.
is B all shooter lanerollover scores super bonus when singletarget is dropped.
is Lighting amber, blue, yellow \& white buttons by the 4 drop targets, 2 right targets and flipper lanes lights super bonus for 100,000 and saucer for 3X.
is Dropping 4 drop targets advances saucer and lights spinners. Droppingtar gets 5 times lights outlanespecials.
is Ball in saucer when 2 X or 3 X are lit lights 15 clock seconds to multiply playfield scores by 2 or 3 . If both arelit, playfield scores aremultiplied by 5 .
super bonus multipliers arelit as indi cated on playfield.
is Super bonus and mini bonus scores arecollected in outhole. Maximum 1 extraball per ball in play. Tilt penalty-Ball in play.

| 1 TO4 | FLASH GOR DON | FOR |
| :---: | :---: | :---: |
| CANPLAY | AMUSEMENT |  |
| ONLY |  |  |

