

R A S T A N S A G A

DIP SW 1.

	1	2	3	4	5	6	7	8
TABLE TYPE	OFF			OFF				
UP-RIGHT TYPE	ON			OFF				
SCREEN REVERSE		ON		OFF				
SCREEN NORMAL		OFF		OFF				
TEST MODE			ON	OFF				
NOT TEST MODE			OFF	OFF				
PLAY CHARGE (COIN 1)								
1coin 1play				OFF	OFF	OFF		
1coin 2play				OFF	ON	OFF		
2coin 1play				OFF	OFF	ON		
2coin 3play				OFF	ON	ON		
PLAY CHARGE (COIN 2)								
1coin 1play				OFF			OFF	OFF
1coin 2play				OFF			ON	OFF
2coin 1play				OFF			OFF	ON
2coin 3play				OFF			ON	ON
DIP SW 2.								
DIFFICULTY B	OFF	OFF						OFF
A	ON	OFF						OFF
C	OFF	ON						OFF
D	ON	ON						OFF
* Easy(A)-->Difficult(D)								
BONUS POINT								
10000				OFF	OFF			OFF
15000				ON	OFF			OFF
20000				OFF	ON			OFF
25000				ON	ON			OFF
NUMBER OF PLAYER								
3					OFF	OFF		OFF
4					ON	OFF		OFF
5					OFF	ON		OFF
6					ON	ON		OFF
CONTINUE PLAY							OFF	OFF
NOT CONTINUE PLAY							ON	OFF

Solder Side

Parts Side

GND	1	GND
GND	2	GND
+5V	3	+5V
+5V	4	+5V
-5V	5	-5V
+12V	6	+12V (+13V)
POST	7	POST
COIN COUNTER	8	COIN COUNTER 1
COIN LOCKOUT	9	COIN LOCKOUT 1
SPEAKER OUT(-)	10	SPEAKER OUT(+)
	11	
VIDEO G	12	VIDEO R
VIDEO SYNC	13	VIDEO B
SERVICE SW	14	VIDEO GND
TILT SW	15	
(COIN 2)	16	COIN 1
SELECT-2	17	SELECT-1
2P UP	18	1P UP
2P DOWN	19	1P DOWN
2P LEFT	20	1P LEFT
2P RIGHT	21	1P RIGHT
2P SWORD BUTTON	22	1P SWORD BUTTON
2P JUMP BUTTON	23	1P JUMP BUTTON
	24	
	25	
	26	
GND	27	GND
GND	28	GND

= THIS GAME : 8 Way Lever 2 Button =